Task-based language teaching in Japan: Problems and possibilities

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中部地区英語教育学会山梨大会シンポジウム 21.6. 2014

# **Theoretical perspectives**

## What is a task?

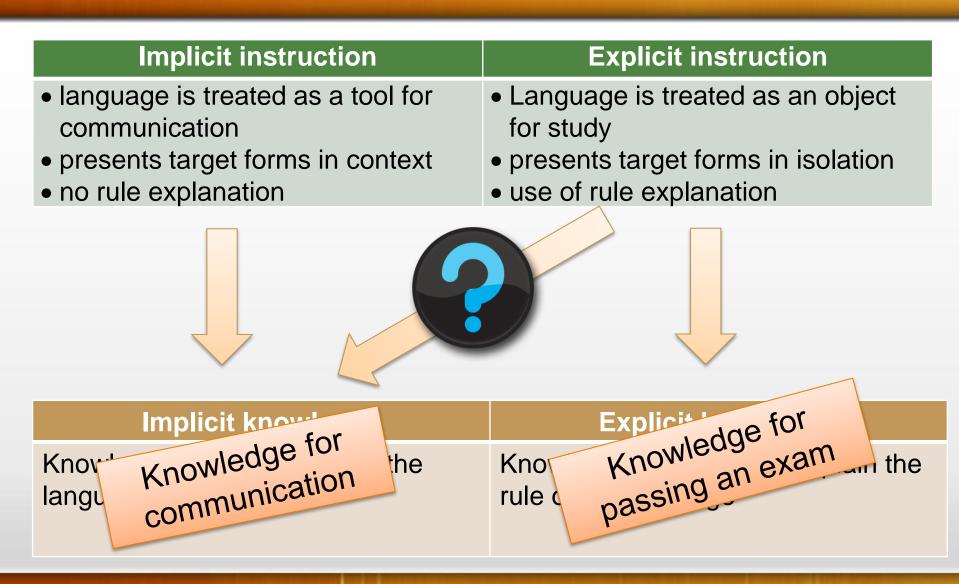
A classroom activity that:

- requires learners to use the language as a <u>tool</u> to communicate.
- 2. has a clearly defined <u>outcome</u> which involves some kind of 'gap'.
- 3. requires the participants to use their own linguistic resources to complete the task.

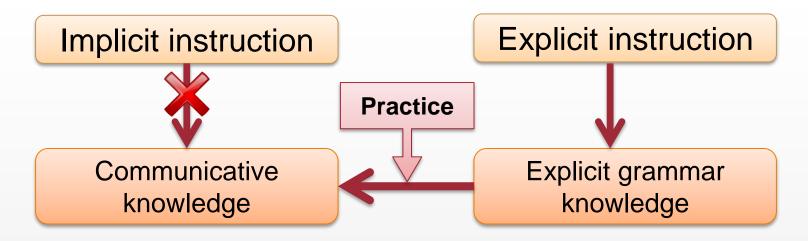
# Why tasks?

Implicit knowledge	Explicit knowledge
<ul> <li>Knowledge 'how' (i.e. available for communicating)</li> <li>Intuitive</li> <li>Automatic processing</li> <li>Necessary for fluent use of language</li> <li>Non-verbalizable</li> </ul>	<ul> <li>Knowledge 'what' (i.e. knowledge of language rules)</li> <li>Conscious knowledge</li> <li>Controlled processing</li> <li>Used for monitoring accuracy</li> <li>Verbalizable</li> </ul>
Knowledge that you can use to communicate fluently	Knowledge you can use to explain language rules

# Why tasks?



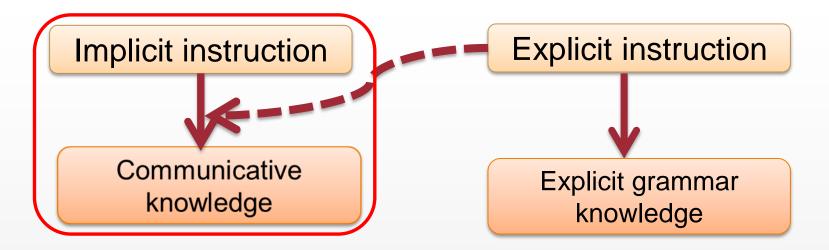
#### **Skill-acquisition theory**



"Learning involves a progression from an initial declarative knowledge (explicit knowledge) stage involving controlled processing, to a final procedural stage (implicit knowledge) where knowledge is automatic. Skills are learnt as a result of 'practice'.

#### Pedagogical approach **Present-Practice-Produce(tasks)**

#### Interactionist perspectives



- Negotiation for meaning
- Focus-on-form
- Pushed output
- Noticing, noticing-the-gap
- Incidental acquisition

#### Pedagogical approach Task-Based Language Teaching (TBLT)

### How are they different?

#### Task-based language teaching (TBLT)



#### **Present-Practice-Produce (PPP)**



	Task-supported (PPP)	Task-based (TBLT)
Operationalization	<ol> <li>Present</li> <li>Practice</li> <li>Produce(Task)</li> </ol>	<ul> <li>Tasks</li> <li>with corrective feedback</li> <li>followed by present-practice (Willis, 1996)</li> </ul>
Language is treated as:	an <b>object</b> of learning	a tool to communicate
Learner' primary focus	on a linguistic form	on meaning
Syllabus	Linguistic syllabus	Task-based syllabus

#### **Dynamic System Theory/ Usage-based Linguistics**

Language is a complex adaptive system: Linguistic systems emerge gradually, driven by the exemplars people are exposed to in social interaction.

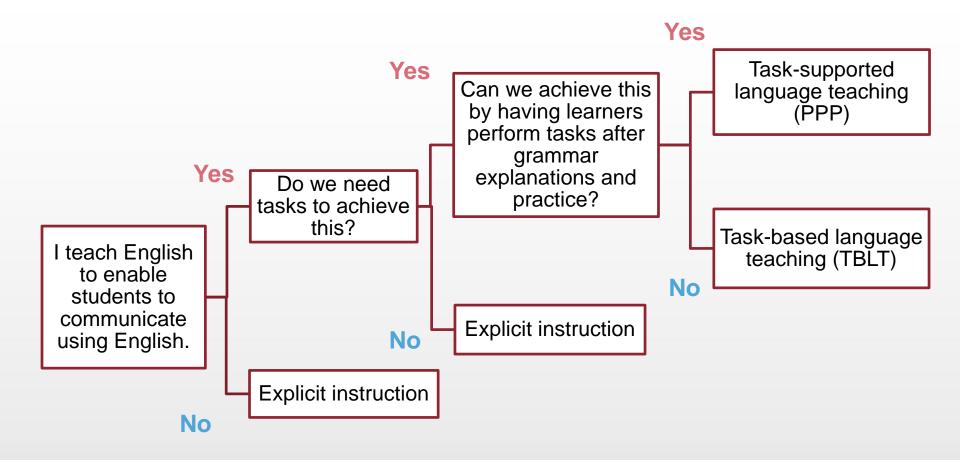
- Language development depends on the previous level (Zone of Proximal Development by Sciocultural theory)
- Language knowledge consists of complex system with a number of sub-systems. A change in one subsystem can change the others. – Continuous interaction between different sub-systems

#### Dynamic System Theory/ Usage-based Linguistics

- Language form has an abstract meaning of transfer (Steinkrauss, 2009) – meaning creates a need for form, not the other way around.
- Language development is not linear. (not a set of rules and the language development is assumed to be linear).
- Language learning involves bottom-up item-based knowledge 'self-organizes' and patterns emerge (Teachers cannot 'teach' the transition, rather, only create conditions and interactions where it can emerges).
- ➤ Language learning involves association, categorization and abstraction (Langacker, 2000). Item-based construction → abstract construction.

# Implementing tasks in teaching

# Which approach is suitable for your teaching?



# Issues in implementing tasks

Is it possible to introduce tasks to teach the current syllabus?

How can we make tasks suitable for Japanese students?

How can we measure the students' improvement?

What is the teacher's role in tasks?

# "Is it possible to introduce tasks to teach the current syllabus?"

#### **Task-supported**

Yes - requires an extensive 'production' stage involving a task after the 'presentation' and 'practice' stages



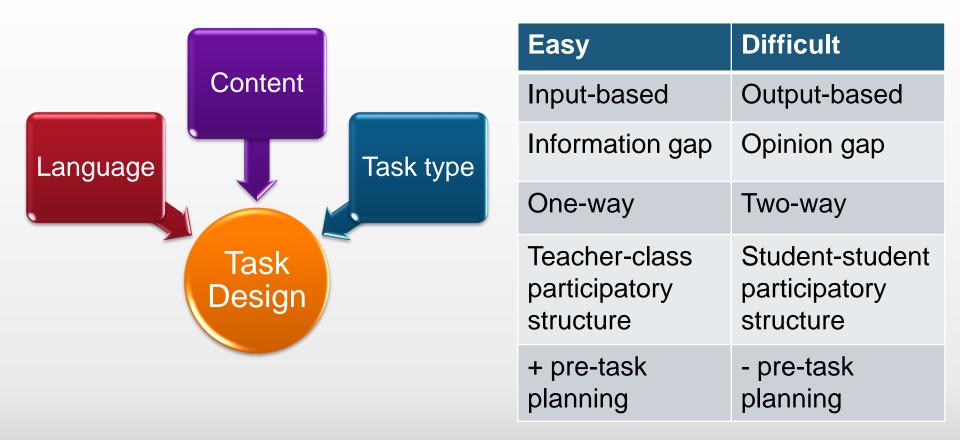
No - but you can have parallel regular and taskbased lessons.

**Task-based** 

Mon	Tue	Wed	Thu
English (Regular)			English (Regular)
		English (TBLT)	

#### "How can we make tasks suitable for Japanese students?"

#### Difficulty of the task

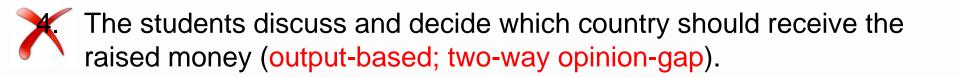


- 1. Work in groups (4 students in 1 group). The teacher gives an instruction and the goal of the task (to choose one of the four countries that they donate money raised at a school event).
- 2. Each of the four students is given a sheet with information about a different country.
- 3. The students exchange information about their countries (without showing their sheets). (output-based; one-way information-gap).
- 4. The students discuss and decide which country should receive the raised money (output-based; two-way opinion-gap).
- 5. One of the group members presents and explains the group decision to the class (output-based (for the presenter) or input-based (for the audience); one-way information-gap).
- 6. All the students vote for the most convincing group (task outcome).

1.	Work in groups (4 stude	Name of the country	
	instruction and the goal countries that they dona Each of the four studen	Dualdance	
	countries that they done	How many people are	
2.	Each of the four studen different country.	suffering	
X	The students exchange	What help do they need?	
	showing their sheets). (	How much would it cost?	

Pre3. Consulting the dictionary, students individually fill in a given task sheet with a table to understand the information (pre-task planning).

3. <u>Consulting the task sheets the students share the information</u> with the other students (input-based one-way information-gap).



4. The students discuss and decide which country should receive the raised money (discuss using Japanese).

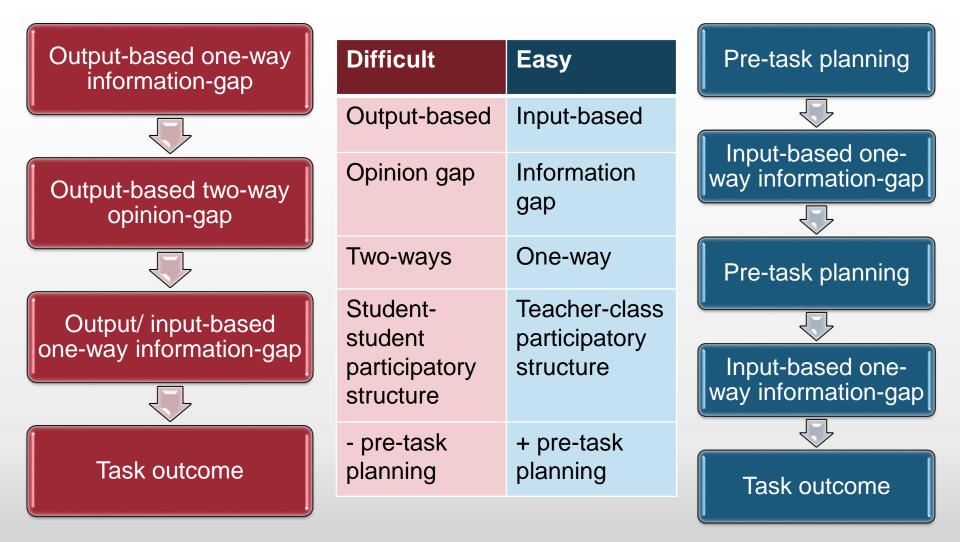


One of the group members presents and explains the group decision to the class (output-based (for the presenter) or input-based (for the audience); one-way information-gap).

- Pre5. The students prepare a text to explain their decision (pre-task planning) and get ready to present to the rest of the class.
- 5. One of the group member presents to the class (input-based one-way information-gap).

6. All the students vote for the most convincing group (task outcome).

## Differences in task difficulty



# **Designing Focused Tasks**

How to design focused tasks (Tanaka & Tanaka, 2014)\*

- 1. list the functions of the target structure (how the structure can be used in a real life situation)
- decide which cognitive process the task should involve (see Willis & Willis 2007)
- 3. decide the task outcome
- 4. examine whether the task matches the students' cognitive levels and their interests
- 5. predict possible errors the students would make

\*Tanaka, T & Tanaka, T (2014). *Designing of English Classrooms: Grammar Teaching*. Tokyo:Taishukan.

# Tips for group work

Establish positive interdependence (Sato, 2014)\*

- > allocate roles to each group member
- remove within-group competitions and create between-group competitions

\*Sato, M. (2014). 限られた授業時間内にスピーキング能力を伸ばすには, The English Teachers' Magazine, July 2014.

# "How can we measure the students' improvement?"

Tasks	Explicit instruction	
Ability to use English as a tool to achieve a communicative purpose	Ability to comprehend and produce English correctly in a controlled	
	way	
Assessment should test this ability.		

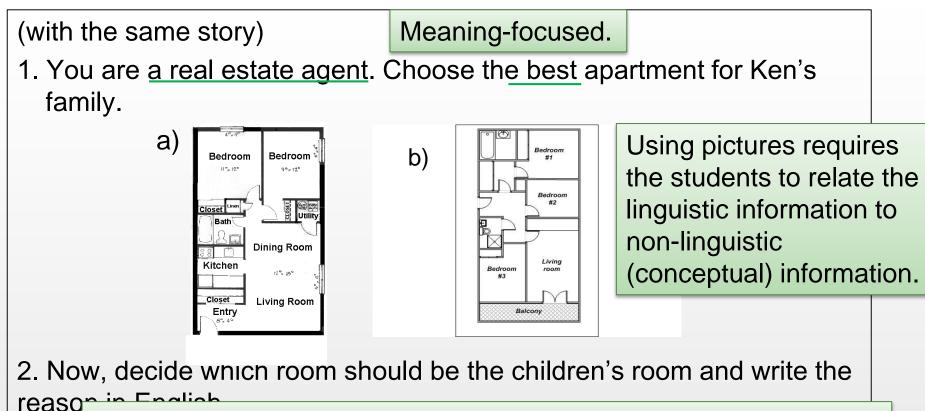
#### An Example

#### A typical test

Read Ken's story and answer to the questions.

I have four family members, father, mother, and a younger brother. We live in a small apartment. It has two rooms and one dining room with a small kitchen. My family is now looking for a bigger apartment. My father wants to have his own room to work at home. My mother wants her room to practice the violin. She also wants to have a bigger dining room with a fire place. My brother and I can share a room but we want a big room. We can practice soccer in Testing the learners' accurate comprehension of the text

### Make a test task-like



The goal is to solve the problem, not just to comprehend the text.

**Problem-solving task** (i.e. tasks that demands intellectual activity involving solving a puzzles or applying logic) (Willis & Willis, 2007)

## Role of teachers

- Knowledge provider  $\rightarrow$  Facilitator ?
- Input provider: Teachers serve language models for the learner
- Teachers need to learn how to become effective input providers

The teacher and the students are both L2 learners at different points on the long journey of L2 learning!

# Conditions for successful innovation in teaching

#### Ely's (1990)

- 1. Dissatisfaction with the status quo
- 2. Sufficient knowledge and skills
- 3. Resources are available
- 4. Time is available
- 5. Rewards or incentives exist for participants
- 6. Participation is expected and encouraged
- 7. Commitment
- 8. Leadership is evident

#### **Ortega (2012)**

An innovation can start from "a small individual success" when a teacher is willing to try something new.



## Thank you!



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